



**The Thunderbird District**  
of the  
**Chickasaw Council**  
presents

# **Camporee 2010**

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**“Celebrating the Adventure –  
Continuing the Journey”**

**March 26 - 28, 2010**

**Camp Carrier**  
**Eudora, MS**

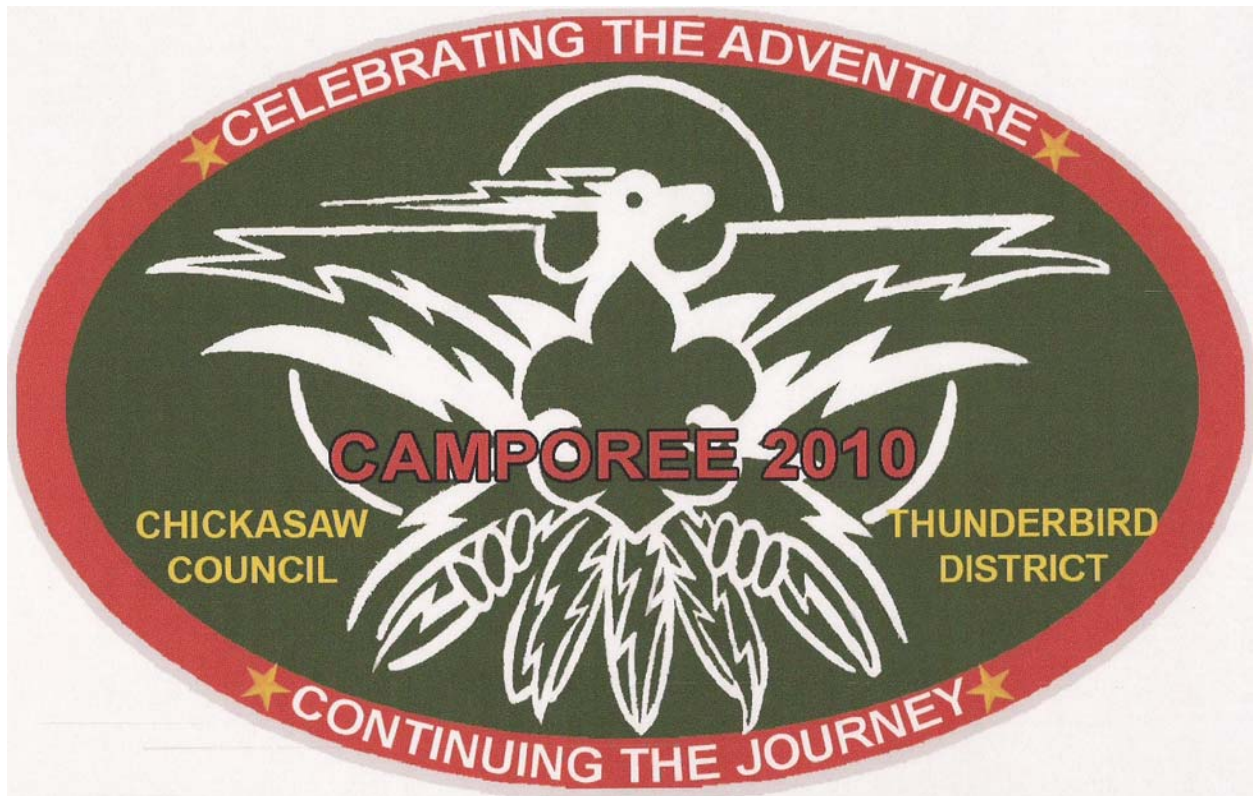
For up-to-date information, visit our website:  
[www.thunderbirddistrict.com/camporee.html](http://www.thunderbirddistrict.com/camporee.html)

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**THEME**

**“CELEBRATING THE ADVENTURE – CONTINUING THE JOURNEY”**



# CAMPOREE COMMITTEE

## WHO TO CONTACT IF YOU HAVE A QUESTION

**Camporee**

Leonard Hampton, - Chairman . . . . . (901)827-9195  
.. [lehampton@bellsouth.net](mailto:lehampton@bellsouth.net)

**Registration Committee**

*Promotion, registration, attendance records,  
Troop sites, and check-out*

**Awards Team** – *Develops scorecards and tallies/summarizes scores, secures awards*

*Liz Hvasta*

**Cooking Committee**

*Cracker Barrel . . . . . Troop 241*

**Program Committee**

*Camporee events – Mark Guenther, Albert Hegman, Stephen Guenther, John Hvasta and Randy McCormack*

*Campsite Judging –George Wood*

*Campfire – Troop 241*

*Religious services*

Don Riley, Troop 86 . . . . . 461-2819 (cell)  
[disciplingmeninc@bellsouth.net](mailto:disciplingmeninc@bellsouth.net)

**Communication/Publicity Committee** – *Gathers and communicates info. to committees and troops*  
Chuck Shadrack, Dist. Commissioner

George Wood, Dist. Chair . . . [gwwood2@gmail.com](mailto:gwwood2@gmail.com)

Ken Allen, Dist. Executive . . . [kallen@bsamail.org](mailto:kallen@bsamail.org)

*District web page*

Poppy Seelbinder, Crew 55 - [poppy.seelbinder@gmail.com](mailto:poppy.seelbinder@gmail.com)

**Finance Committee** – *manages Finances/budget/expenses*

**Physical Arrangements, Health and Safety Committee** –, *First aid, traffic, fire safety, site check, tents, signage, flag circle*

*First-aid -*

*Safety/Security*

**Patch design** – Leonard Hampton, LeRoy Best

**THERE ARE OTHER VOLUNTEERS WHO HAVE NOT BEEN ASSIGNED A SPECIFIC DUTY YET.**

**IF YOU WOULD LIKE TO BE ON CAMPOREE STAFF, CONTACT LEONARD HAMPTON AND SEE WHERE YOU CAN HELP.**

# CAMPOREE SCHEDULE

## FRIDAY – MARCH 26, 2010:

4:00 pm – 9:00 pm	<b>Troop Arrival and Check-in</b>
6:00 pm – 9:00 pm	<b>Registration at Camp</b> Attendance Roster, Final Patrol Roster, and unpaid fees are due
8:00 pm – 9:00 pm	<b>Muslim Religious Service (if needed)</b>
9:00 pm - 10:00 pm	<b>Cracker Barrel and Scoutmasters meeting</b> Scoutmasters, SPL's, Staff and Event sponsors must attend
10:30 pm	<b>Taps - All Camp areas should be Quiet</b>

## SATURDAY – MARCH 27, 2010:

6:30 am - 8:00 am	<b>Reveille, breakfast and cleanup</b> Event sponsors should set up the event areas
8:00 am - 8:30 am	<b>Opening Ceremony</b> SPL should bring Troop flag
8:30 am – 11:30 am	<b>Troop Campsite inspections</b> See attached inspection form
8:30 am – 11:30 am	<b>Camporee Events</b>
11:30 am – 1:00 pm	<b>Lunch at Troop campsites</b>
1:00 pm – 4:00 pm	<b>Camporee Events</b>
4:00 pm – 5:30 pm	<b>Patrol Dutch Oven Cook-Off</b>
5:30 pm - 7:45 pm	<b>Dinner, cleanup and free time in camp</b> One staff will eat with each troop
7:45 pm	<b>Gather for Campfire (Troops and Packs)</b>
8:00 pm – 9:30 pm	<b>Campfire</b> All scouts should be in Class A uniforms All campsite inspection and event awards will be presented OA Dances and Call-out
10:30 pm	<b>Taps - All Camp areas should be Quiet.</b>

## SUNDAY – MARCH 28, 2010:

6:30 am - 8:00 am	<b>Reveille, breakfast and cleanup</b>
8:00 am – 8:45 am	<b>Early Checkout</b>
9:00 am - 9:30 am	<b>Christian Religious Service</b>
10:00 am - 12:00 pm	<b>Checkout</b> Must be checked out by authorized personnel Distribution of patches and tour permits after camp inspections

## GENERAL INFORMATION

**Registration:** See attached registration material.

**Campsite Assignments:** Campsites will be assigned by the Camporee Staff based on campsite size and request. If you would prefer a different site, please notify Leonard Hampton. Advanced registration, and Camporee fees may be turned in at the Scout Office. Troops may not reserve Campsites at the Scout Office. Make sure to obtain and keep the receipt from the Scout Office.

**Tour Permits:** Tour Permits are required for each troop attending Camporee. Permits are due by Friday, March 26th. Turn in the tour permit at the check-in point for the camp. Tour permits will be returned to the troops during the checkout process.

**Fees:** The camporee registration fee is \$15.00 per individual Scouts and adults. Fees cover insurance costs, patches, ribbons, awards, as well as cracker barrel and other necessary expenses. Additional camporee patches will be made available for \$2.00/ea.

**Arrival and Campsite Setup:** Upon arrival at camp, you will be welcomed at check in. Each vehicle must have a completed vehicle registration card viewable on driver's side windshield. Then proceed immediately to the troop campsite as designated during check-in. Trailers will be allowed in campsite areas. All vehicles must be parked in the designated parking areas. Roads must remain clear.

**Final Registration:** After troops arrive at camp and complete check-in, an adult leader must bring the attendance roster, final patrol roster, and any unpaid fees to the Administration Area. The final patrol roster, due by Friday, March 26, 9:00 pm, will be used to prepare necessary score cards and other details for events packets. Patrol packets will be provided to patrols at the opening ceremony including score cards and event maps. First Aid will be available at the Headquarters Pavilion.

**Driving/Parking:** Vehicles are restricted to 15 MPH while operating on camp property. All vehicles should be used for loading and unloading only and should not be used for routine transportation around camp. Parking is limited to the designated parking areas. No parking will be allowed on the road. Be courteous and unload only after you're out of the road. Roads must remain clear.

**Checkout Instructions:** Each troop campsite must be inspected by the Camporee Staff before departing. Come by the Headquarters' Pavilion to pick up your troop's patches and tour permit before leaving.

**Trash Disposal:** Since there is only one trash dumpster at the Camporee, each troop must be prepared to take all of their trash home with them when they leave.

# EVENTS OF SPECIAL INTEREST

## **Cracker Barrel and Scoutmasters Meeting:**

Friday, March 26th, at 9:00 PM. Scoutmasters, Senior Patrol Leaders, Camporee Staff and Event Sponsors must attend this meeting. Last minute changes, questions, locations of events and final details will be discussed. This event will be held at the Headquarters Pavilion.

**Opening Ceremony Flag Display:** Saturday, March 27th, at 8:00 AM. Each SPL is requested to bring their Troop Flag to the Opening Ceremony. We will create a flag ring with the troop flags. Patrols should bring their patrol flags and *lots of scout spirit*. Come prepared for the days events. All will be going directly to the Camporee events, after the opening. Class A uniform NOT required.

**Campsite Inspections:** Saturday, March 27th, between 8:30 AM and 11:30 AM. Inspectors will be on hand to visit troop campsites. Campsites will be inspected according to BSA policy, general cleanliness and the use of the patrol method in site arrangement, cooking, etc. Blue, Red, or Yellow Ribbons will be presented to each troop. See Campsite inspection form for details.

**Campfire Award Ceremony:** Saturday, March 27th, at 7:45 PM all troops gather for Camporee Event Awards, Campsite Inspection Awards, and OA Dances and Call Out. All OA members are asked to wear their OA sash. We will also have a Flag retirement ceremony. Family members attending campfire should be with their troop.

Scoutmasters with candidates to be called out should complete the following:

- Conduct an OA Election prior to Camporee.
- Fill out a 3 by 5 index card for each OA candidate containing the following: Troop Number and Scout's name.
- Submit the cards at the Camporee Headquarters Tent during registration.

Order of the Arrow  
Ahoalan Nachpikin Lodge #558  
Macheu Machque  
“The Great Bear Chapter”

**Religious Service:** Muslim worship service (if needed) will be on Friday Evening with time and place to be announced. Christian worship services will be Sunday morning from 9:00 to 9:30 a.m. Contact Don Riley if a Jewish service will be needed. Everyone is encouraged to attend the service of their choice.

# CAMPOREE EVENTS OVERVIEW

## Overview

A patrol is the basic unit of the scouting program. Camporees encourage scouts, organized by patrol, to participate in events designed to test teamwork and scouting skills.

*Twenty* events have been selected for Camporee 2010. Patrols will be awarded points based on their performance in each event.

## Patrol Organization

Troops will organize scouts into patrols of four to eight members. All patrol members are expected to compete in all events. Natural patrols of fewer than four members should be combined with another patrol to meet this guideline. Patrols of more than eight should be split into smaller patrols.

Events are measured based on teamwork, speed, and *Scout Spirit*. Some events may favor larger patrols while others may favor smaller ones. Overall, they should balance out. Check the events list for detail in how to prepare your patrols for the competition.

## Camporee Events

Events have been selected to allow patrol members to demonstrate teamwork, scouting skills and scout spirit while competing against members of other patrols.

Events will be numbered from one to twelve. Patrols will be assigned to one of the events at the start of the competition similar to a “shotgun start” in a golf tournament. Patrols will complete the designated event, and then move on to the next event in numerical order.

Patrols must participate as complete units. Participants are expected to conduct themselves in a spirit of competition and fair play according to the laws of scouting.

Before entering an event, patrol leaders will introduce their patrol to the judge giving troop number, patrol name, patrol leader name and patrol yell. Scout skills, scout spirit, leadership, and teamwork are required to complete the events.

To create a more fun and competitive environment, most events will have two patrols competing at the same time.

## Event Scoring

Events will be timed with each patrol’s score based on the time necessary to complete the event. Penalties (additional time) may be added to a patrol time for missing or unsuccessfully completing parts of the event, but bonus time (subtracted time) may be subtracted to a patrol time for scout spirit, leadership, and teamwork.

Patrols will earn up to a possible 100 points for each event based on the overall order of finish for that event. Example: Event #3: Fire Starting

<u>Patrol</u>	<u>Event Time</u>	<u>Event Place</u>	<u>Point Score</u>
Zebra Patrol	5:02	1	100
Beaver Patrol	5:10	2	99
Panther Patrol	6:02	3	98
Snake Patrol	6:10	4	97

First Place awarded 100 points, Second Place 99 points, Third Place 98, etc.

# CAMPOREE EVENTS OVERVIEW

## Overall Event Scoring

Following the completion of all of the events, points earned in each event will be added together to determine a patrol's overall event score.

Example: Beaver Patrol Overall Event Score

<u>Event #</u>	<u>Event Place</u>	<u>Overall Event Points</u>
1	10 <sup>th</sup>	91
2	31 <sup>st</sup>	70
3	2 <sup>nd</sup>	99
4	7 <sup>th</sup>	94
5	12 <sup>th</sup>	89
6	13 <sup>th</sup>	88
7	25 <sup>th</sup>	76
8	9 <sup>th</sup>	92
9	27 <sup>th</sup>	74
10	1 <sup>st</sup>	100
11	19 <sup>th</sup>	82
12	17 <sup>th</sup>	<u>84</u>
Total Overall Points		1,039

Patrols will then be ranked according to total overall points to determine First, Second and Third place awards.

Example: Overall Event Scoring

	<u>Overall Points</u>	<u>Overall Finish</u>
Moose Patrol	1,075	1 <sup>st</sup>
Fish Patrol	1,062	2 <sup>nd</sup>
Beaver Patrol	1,039	3 <sup>rd</sup>
Badger Patrol	1,026	4 <sup>th</sup>
	:	:
	:	:

## Event Awards

- Patrols will be recognized for their performance in the events at the campfire Saturday night.
- Blue, Red, and Yellow ribbons will be awarded to the top three Patrols in each event.
- The "Baden Powell Presidents Awards" will be presented to the patrols that have earned the highest overall point total for the First, Second, and Third place.

# CAMPOREE EVENTS DESCRIPTION

- 1. Team Fitness Course:**  
Scouts and patrols will demonstrate physical capabilities by completing 10 push ups, 30 sit ups and a 100 yard dash. Only one patrol member may compete in an event. Patrols are to pick the best contestant for each event. Extra points will be given for Scout Spirit and completion of pull ups.(timed event)
- 2. Knots to the Rescue Relay:** Scouts will demonstrate their ability to tie basic knots: square, two-half hitches, taut-line hitch, timber hitch, clove hitch, sheet-bend, sheep-shank and bowline. Scouts will be given a rescue or survival scenario and expected to use rope and knots to complete the exercise. (Timed event)
- 3. Primitive Fire Starting:** After a starting signal, tinder and kindling are provided to the patrol. They then build, light, and tend a fire until it burns through the string suspended about 18 inches above the pit. The highest score will be with those who use flint and steel or friction to start their fire. (Timed event)
- 4. Compass Rescue Course:** Patrols must traverse a course using a compass and an instruction sheet provided at the course. Patrols will complete a compass course to a set destination . Time, accuracy, and teamwork are important. (Timed event)
- 5. Scout Rescue:** Using the square knot, scouts will connect several short ropes into a long single rope and throw this rope to a “victim” on the other side of a 30-foot wide area. The “victim” will be required to tie the rope around a weight with a bowline, which is then pulled across the 30 ft. wide area by the patrol. (Timed event)
- 6. Patrol Shelter:** Patrols must pitch a tarp/tent. Teamwork, knowledge of two half-hitches and taut line knots and time are important in this event. (Timed event)
- 7. Lizzagator Swamp:** Teamwork will enhance the patrols’ time when they roll a wooden platform on top of 55-gallon drums across the 20-foot long course. The object of this event is to not fall into the swamp and be eaten by hungry alligators. (Timed event)
- 8. First Aid Scenario:** Patrols will demonstrate their knowledge on first aid and the assessment and treatment of injuries as included in the First and Second class rank requirements. There will be an injured “victim” to evaluate and treat. Bandages and splints will be provided for this event. (Timed Event)
- 9. Flag Raising:** Patrols will demonstrate the proper method of raising and lowering the American Flag. Extra points will be given for a bugler.
- 10. Scout Song/Skit:** All patrol members will participate in their choice of singing an old Scout song, or performing a skit. (May do both.) Score will be based on originality, humor, group participation, spirit, enthusiasm, and overall presentation with extra points for costumes/patrol themed clothes and props. Top three scores from both categories will perform at the campfire Saturday night.
- 11. Archery:** Patrols will compete for the best score on the archery range.
- 12. Tree Identification:** Patrols will hike through a pre-determined course to identify specific flora. Extra points will be given for identification of edible and poisonous plants. Time will be limited.

**13. Dutch Oven Patrol Chili Cook-off:** Patrols will be provided meat, tomato sauce, onion, salt and pepper and will be allowed to use four additional ingredients. Patrols will be judged by taste and presentation.

Competition among Troops to cook Chili for judging and awards. The competition is called the Iron Chef, because the cooking will be done in Dutch ovens.

Categories for Judging will be:

1. Chili
2. Chili creation (on hot dogs, with crackers, toppings, etc)

Awards will be presented in both categories.

We will require the Troops give food and food storage tips, safety tips, and Dutch oven tips. This activity will help Scouts with cooking and organization skills. It will also challenge them to learn about Dutch oven cooking.

Troops will be given the same supplies. They can bring 4 extra ingredients of their choosing to be used in their cooking. As part of the competition, they will be required to write their recipe for their chili and give it a name. Troops will be allowed to cook their meat ahead of time. Troops should provide their own Dutch oven, table and cooking tools.

Provided items will be:

2 lbs meat  
1 large can tomato sauce  
1 large onion  
Salt  
Pepper

We will provide charcoal for cooking and have it ready to provide to teams.

# CAMPSITE INSPECTION

**Troop Campsite Facilities (20 points maximum)** \_\_\_\_\_  
Troop Identification (Flag or Entrance)  
Campsite laid out well for site occupied  
Tents properly erected and lined up  
Troop gear properly stored

**Patrol and Personal Areas (10 points maximum)** \_\_\_\_\_  
Patrol areas neatly maintained  
Personal gear properly stored  
Deductions for overtly messy conditions

**Cooking and Serving Facilities (35 points maximum)** \_\_\_\_\_  
Cooking and Serving areas clean and organized  
Food properly stored  
Cooking equipment and utensils neatly stored or organized  
Water supply (cooking & drinking) on hand  
Cleaning facilities evident  
Menus & duty rosters posted (if appropriate)  
Deductions for obviously unsanitary conditions

**Fire and Safety (35 points maximum)** \_\_\_\_\_  
First Aid Kit present and visible  
Fire pit located in a safe location  
Stove and lantern fuels safely stored  
Woodyard and tools properly safeguarded  
Deductions for obviously hazardous situations

**Troop Inspection Score (100 points maximum)** \_\_\_\_\_

**Deduct 10 points for cars parked on campsite** \_\_\_\_\_

**Bonus points for camp craft items in campsite (10 points maximum)** \_\_\_\_\_  
\_\_\_\_\_ Camp craft items @ 2 points each

**Troop:** \_\_\_\_\_ **Total Score** \_\_\_\_\_

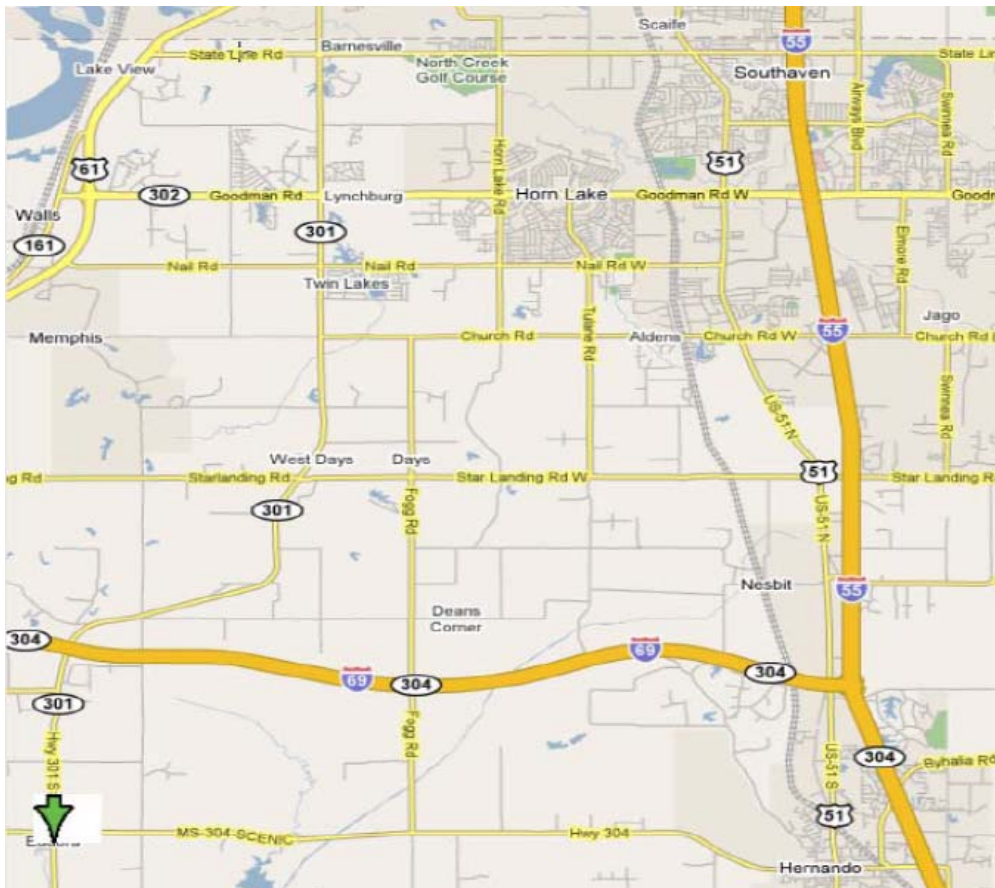
**Blue Ribbon 85-100**  
**Red Ribbon 70 - 84**  
**Yellow Ribbon 55 - 69**

**Judged by:** \_\_\_\_\_

**Time:** \_\_\_\_\_

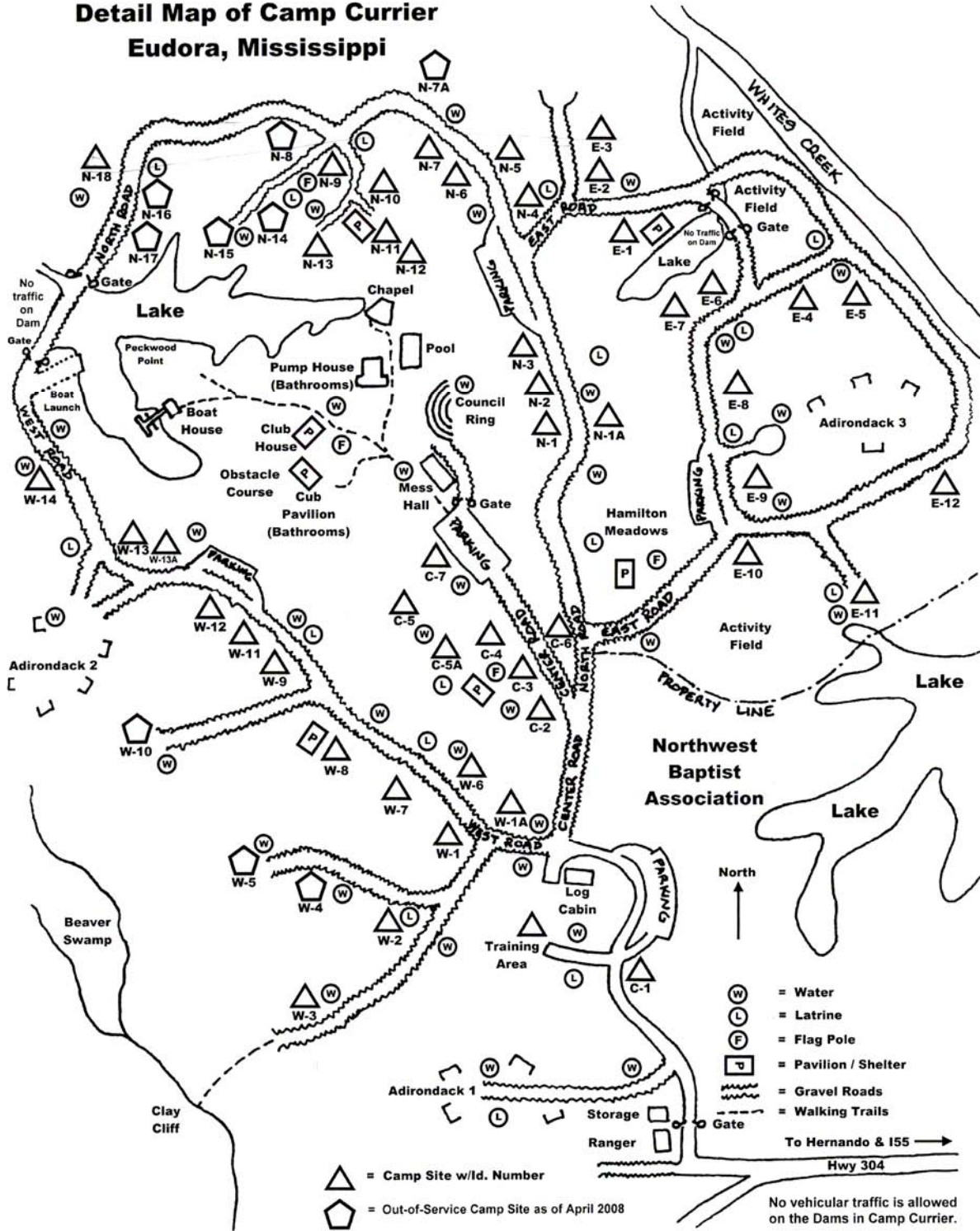
## Directions to Eudora, MS and Camp Carrier:

Take Interstate 55 South to the NEW Interstate 69 (New Hwy 304)  
Exit Right and travel West on Interstate 69 to the Hwy 301 Exit on the Right  
Turn Left after exiting (South) on Hwy 301 to Scenic Hwy 304  
Turn Right on Scenic Hwy 304 and travel West about 1 mile to Camp Carrier  
Signs for “Camp Carrier” will be visible in less than one mile on the Right.  
Proceed into the Camp to the North Road (Bear to the Right on all turns)



# MAP OF CAMP CURRIER

## Detail Map of Camp Carrier Eudora, Mississippi



# TROOP'S FINAL ROSTER

**Note to Scoutmasters:**

**Please turn this document in to the Registration Desk prior to 9:00 pm on Friday night, March 26, 2010.**

**It is important that the Final Roster accurately represent your patrols, as they will compete in the Camporee.**

Many times Scoutmasters will join two partial patrols into a single, larger patrol strictly for the Camporee. Those decisions are usually not made until the Scoutmaster sees who has/hasn't attended Camporee. However, those decisions must be made before the Final Patrol Roster is turned in.

Overnight, we will use the Final Patrol Roster to prepare Score Cards for each Patrol as well as Judges' Scoring Sheets for each event.

**The Patrol Score Cards for you Troop will be passed out at the Opening Ceremony.**

TROOP: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

Patrol Name: \_\_\_\_\_

# THUNDERBIRD CAMPOREE REGISTRATION FORM

Note to Scoutmasters:

The Camporee Chairman and District Executive request that you register your Troop in advance by mailing to: Boy Scouts of America, 171 South Hollywood, Memphis, TN, 38112.

**Registration is also on line with Doubleknot. Go to the council webpage and click on the calendar. Find the activity on the March calendar and click on it. Proceed to register your troop.**

**Please register as soon as possible, as we need to pay for the patches, etc.**

*You may use this form as a record of your registration. However, you should bring a copy of your confirmation e-mail with you to registration (this avoids any misunderstandings about advance payments).*

*When registering your Troop, you should register your "best guess" as to how many Scouts and Adults will be attending the Camporee. Any adjustments will be made on Friday night. If you overpaid, we will gladly refund any overages.*

When registering your Troop at Camporee on Friday night, you will need:

1. Proof of prior Registration (receipt from Scout Office).
2. An accurate count of Scouts and Adults attending Camporee.
3. Cash or check to pay final registration fees for any "stragglers".
4. This form, filled out.
5. Tour Permit.
6. An accurate Final Patrol Roster listing Patrol Names competing in Camporee. (due by 9:00 PM Friday night, March 26th.)
7. A 3 x 5 index card for each OA Electee containing Troop Number and Scout's name. (If your Troop does not wish your OA Electees to be Called Out during the Campfire ceremony, this is not necessary)

Record of Advance registration

Troop: \_\_\_\_\_ Scoutmaster: \_\_\_\_\_

Number of Scouts (\$15.00 each) .....  X \$15.00 =

Number of Adults (\$15.00 each) .....  X \$15.00 =

Total #  X \$15.00 =

Paid by \_\_\_\_\_ E- Mail address: \_\_\_\_\_

Check # \_\_\_\_\_ Date \_\_\_\_\_ Total Amount Paid \_\_\_\_\_